

I Calculus of claspers:

① Definition of a clasper.

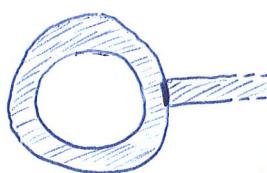
- As an object, a "clasper" is just a kind of decorated surface embedded in a 3-manifold.

Def. A clasper G in a compact oriented 3-manifold M is a surface embedded in M and decomposed between edges, leaves, nodes and bases according to the following rules:

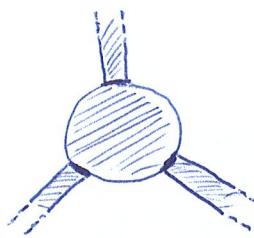
- An "edge"
- A "leaf"
- A "node"
- A "box"



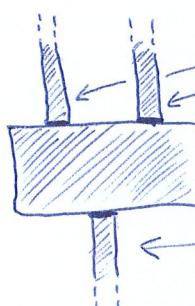
connects.



is incident to a single edge.



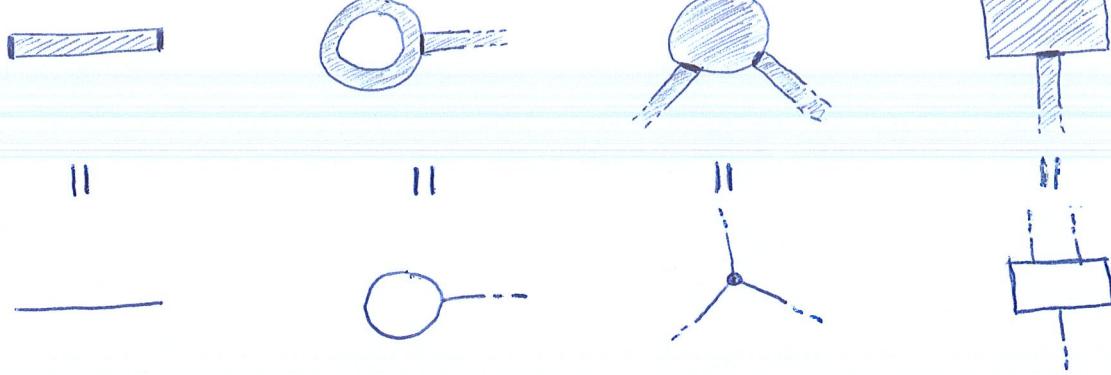
is incident to three, undistinguishable, edges.



outputs.

is incident to three edges, one of which being distinguished from the others.

- Conventions. (To draw clasps.)

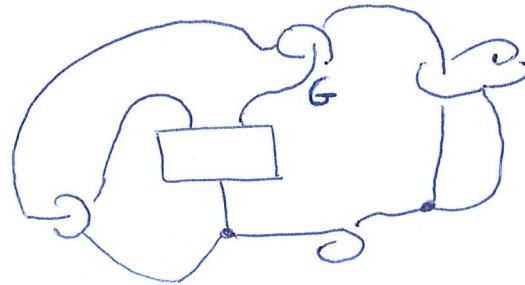


+ blackboard framing convention

Example.

This is a clasp

G in S^3 :



- Actually, basis will be used only for "intermediate calculi," i.e. to prove things.

Def. A graph clasp is a clasp $G \subset M$ with no basis

$\deg(G) :=$ # nodes of G .

$\text{type}(G) :=$ abstract unitivalent graph associated to G , once we have deleted the leaves

Examples. Some graph clasps in S^3 :

G	$\deg(G)$	$\text{type}(G)$
	1	
	2	
	2	

② Surgery along a clasper.

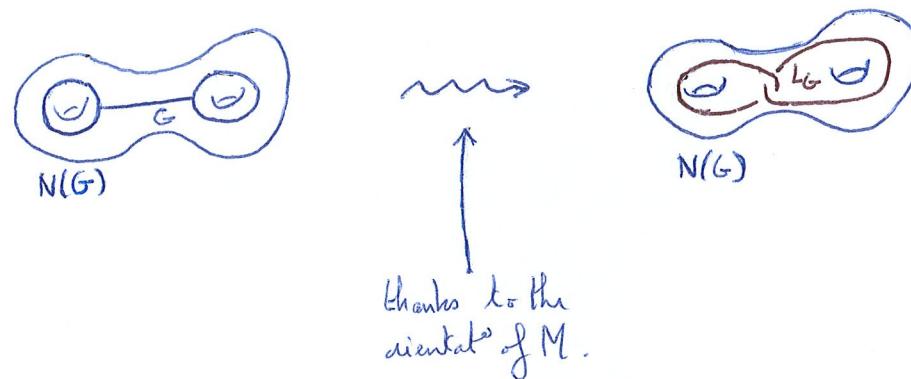
- The decomposition of a clasper between leaves, edges, nodes and boxes encodes "instructions" to modify the manifold where it is embedded. This is done in 2 steps.

$G \subset M$: clasper in a compact oriented 3-manifold

* Step 1: Derive from G a framed link $L_G \subset N(G)$

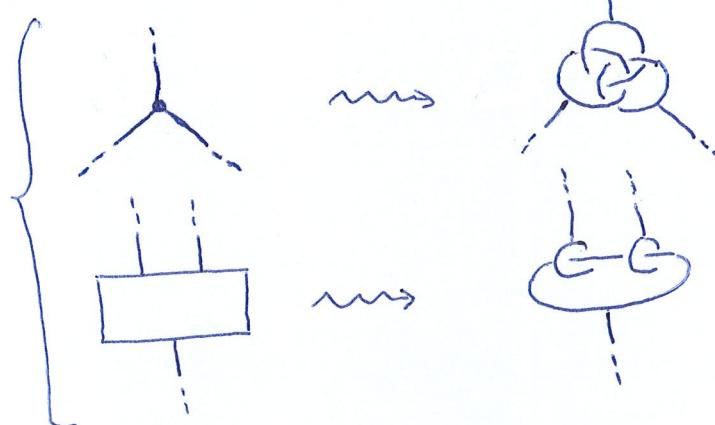
- when G is a "basic" clasper:

↑
regular neighborhood of G .



- when G is arbitrary:

Transform G to a \cup of basic clasps thanks to the rules



Go back to the previous case.

* Step 2: Perform the surgery along L_G :

$$M_G := M \setminus \overset{\circ}{N(G)} \cup_{L_G} N(G)$$

- Example:



③ Habiro's twelve moves.

- Two different framed links in S^3 can yield the same manifold by surgery. Similarly, two different claspers can produce the same manifold by surgery.

Def. G, G' : claspers contained in a common handlebody $H \subset M$.
 " $G \sim G'$ in H " if \exists a diffeo. $H_G \rightarrow H_{G'}$ fixing pointwise the boundary $\partial H_G = \partial H_{G'}$.

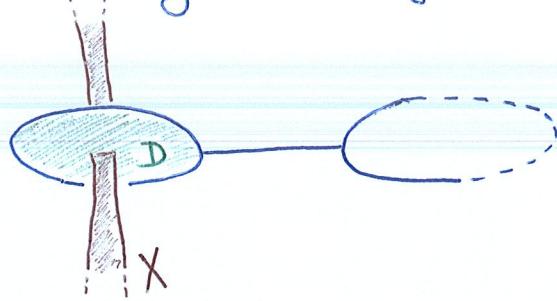
... hence a diffeo. $M_G \rightarrow M_{G'}$ which is the identity on $M \setminus H$.

- Fundamental lemma of claspers.

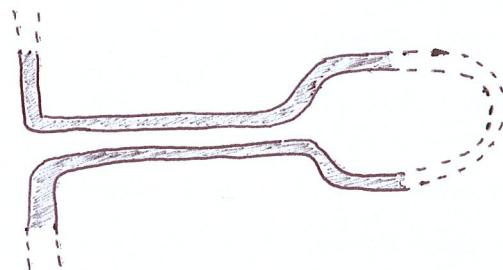
G : basic clasper in M } such that $G \cap D = \text{one leaf of } G$
 D : disk in M }

Then, $G \sim \emptyset$ in $N(G \cup D)$... hence a diffeo $\varphi: M \rightarrow M_G$ which is the identity on $M \setminus N(G \cup D)$.

X : a band traversing D as follows:



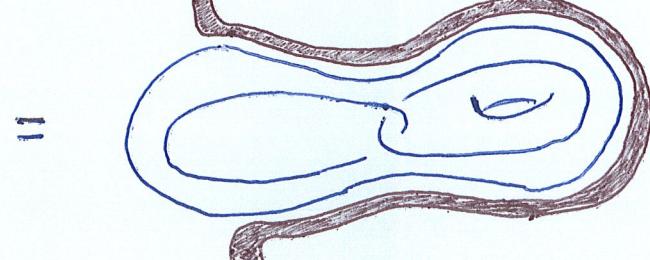
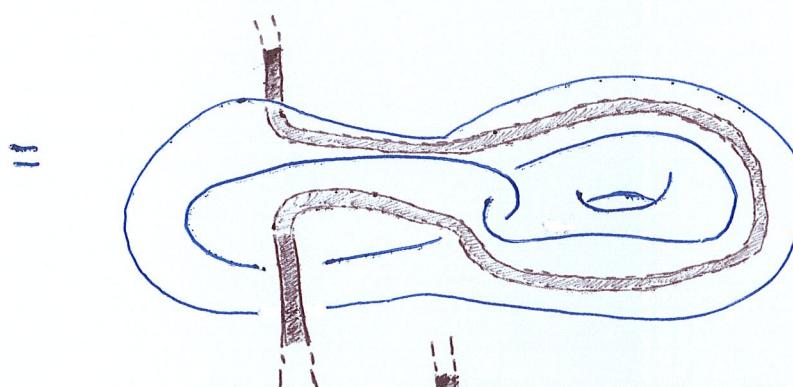
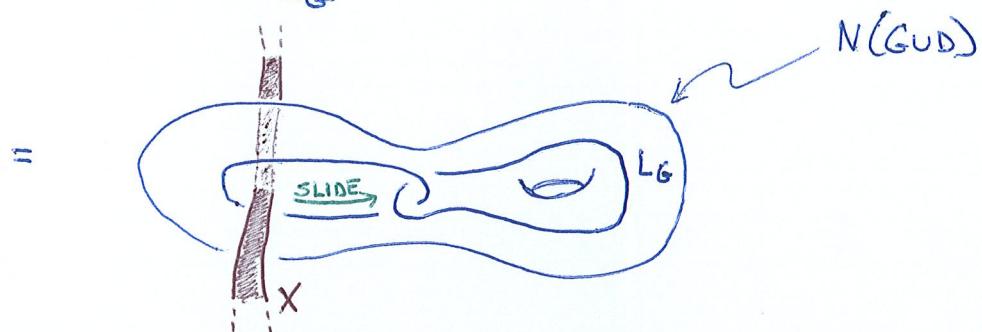
Then, $Q^{-1}(X_G)$ is isotopic to



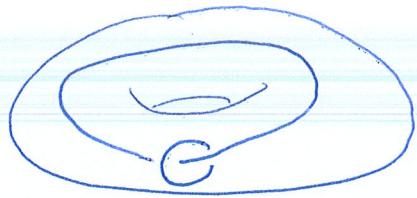
where X_G denotes the image of X by the inclusion $M \cdot N(G) \subset M_G$.

Proof.

$$N(GUD)_G = N(GUD)_{LG}$$

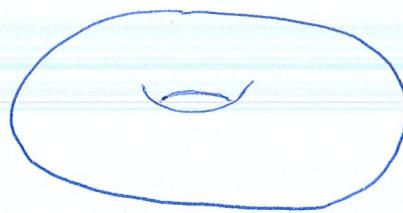


It suffices to prove that



\cong_+

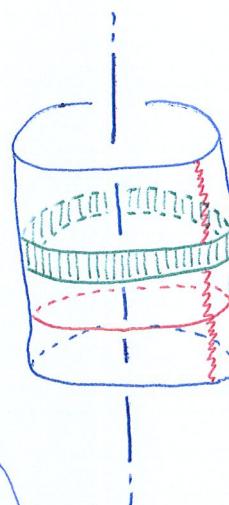
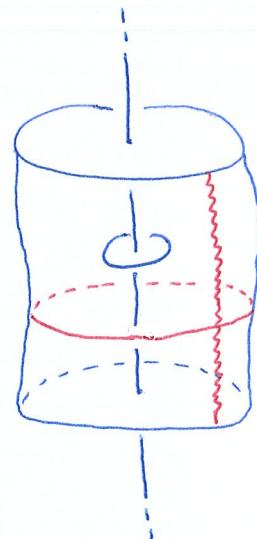
fusing the 2
pointwise



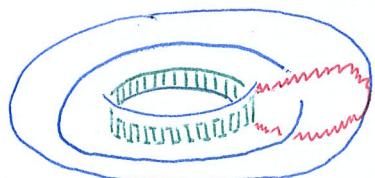
Draw



partly as



=



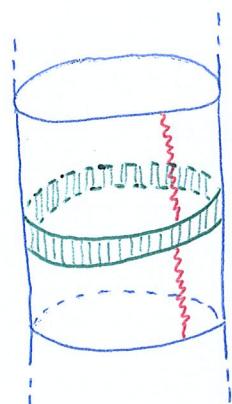
U

↑

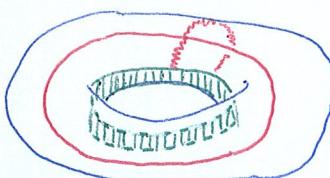
glued along



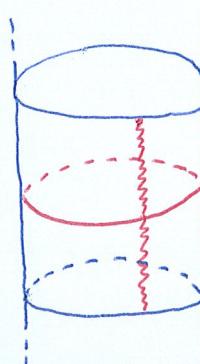
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II



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• Prop. (Habiro's twelve moves) —

The twelve moves drawn on page 75 state equivalences between clasps in handlebodies, only the meaningful part of which has been drawn

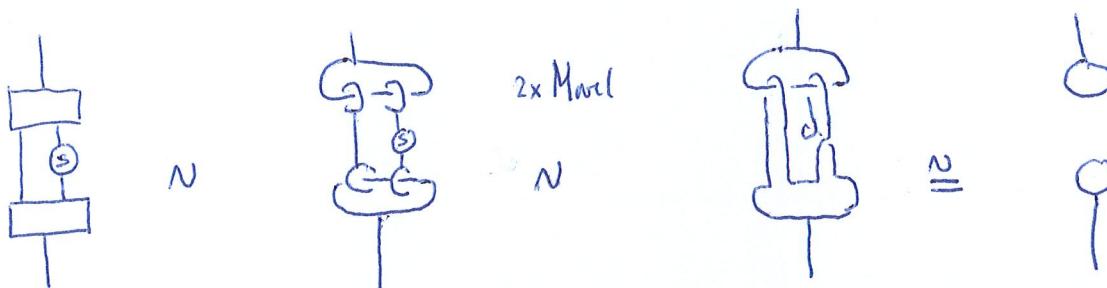
Proof: Move 1 is just the Fundamental Lemma. The other moves are proved by using Move 1 and isotopies.

Note the extra notation:

$$\left\{ \begin{array}{l} \text{edge} \\ \text{---} \end{array} \right. \begin{array}{l} \text{---} \\ \text{---} \end{array} = \begin{array}{c} \diagup \\ \diagdown \end{array}$$

$$\left\{ \begin{array}{l} \text{edge} \\ \text{---} \end{array} \right. \begin{array}{l} \text{---} \\ \text{---} \end{array} = \begin{array}{c} \diagdown \\ \diagup \end{array}$$

Let us prove Move 4, for instance:



See Habiro's paper.

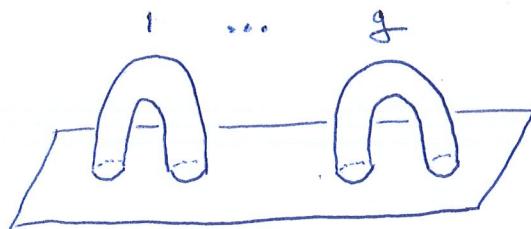
□

④ Claspers and the braided category of cobordisms.

- Calculus of claspers can be interpreted (at least partly) as calculus in the braided category of cobordisms.

• Def.

F_g : standard genus g surface with 1 ∂ -component,
namely $F_g = [0,1]^2 \cup$ "g handles".



A cobordism from F_g to $F_{g'}$ is a pair (M, ϕ) with

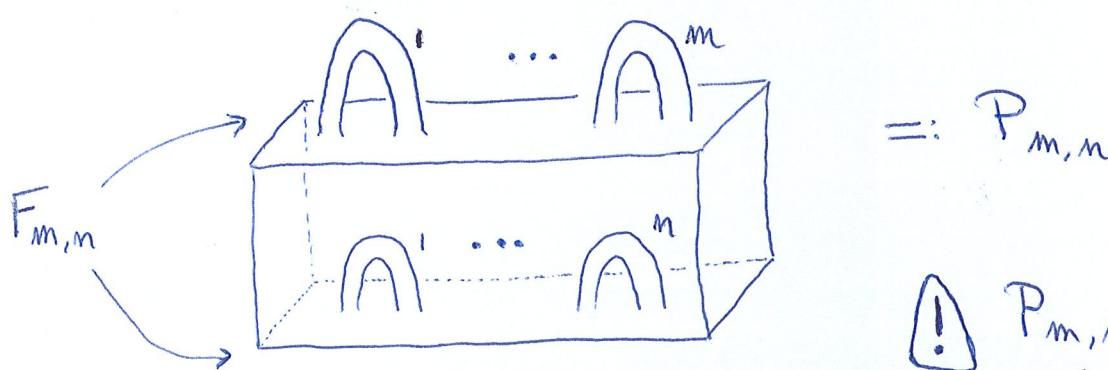
$$\begin{cases} M: \text{compact oriented connected 3-manifold} \\ \phi: \partial M \xleftarrow{\cong} -F_g \cup (\partial [0,1]^2 \times [0,1]) \cup F_{g'} =: F_{g,g'} \end{cases}$$

The category of cobordisms, Cob :

- objects: $0, 1, 2, \dots$
- morphisms: $\text{Cob}(m, n) = \{\text{cobordisms from } F_m \text{ to } F_n\} / \cong_+$
- composition:

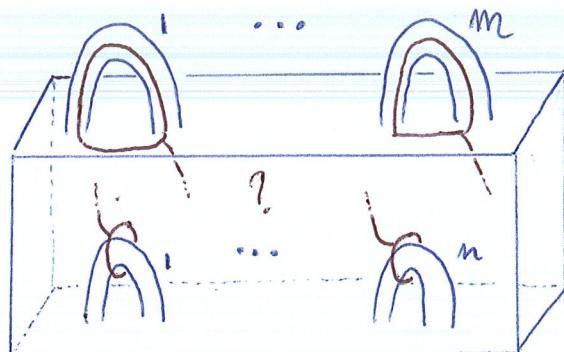
$$l \xrightarrow{(M, \phi)} m \xrightarrow{(M', \phi')} n := \boxed{\begin{array}{c|c} M & \xleftarrow{\phi} \\ \hline M' & \xleftarrow{\phi'} \end{array}} \cup F_{m,n} \xrightarrow{F_{l,m}} F_{l,n}$$
- identities: $\text{Id}_m = (F_m \times [0,1], \text{ obvious parametrization}).$

• There is a preferred cobordism from m to n :



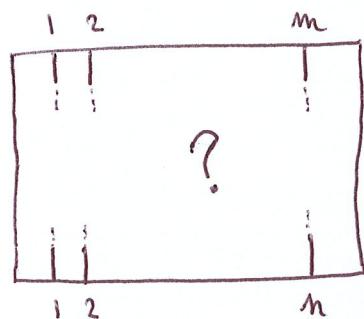
! $P_{m,m} \neq \text{Id}_m$ because
of the parametrizations

Any cobordism from m to n is obtained by completing
the picture

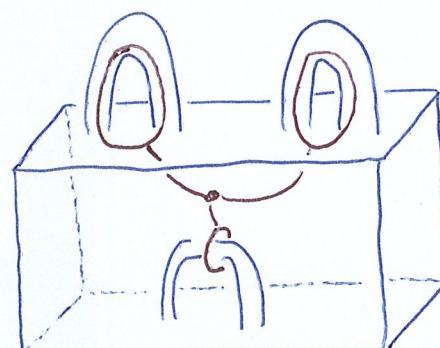
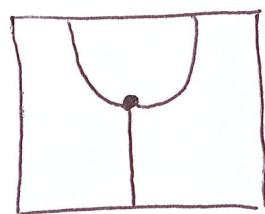


to obtain a clasper $G \subset P_{m,n}$ and, next, do the surgery
to get $(P_{m,n})_G$.

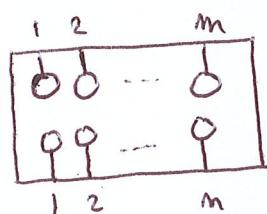
The completion of the picture is drawn on a clasper diagram
with m inputs and n outputs:



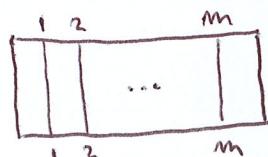
Examples:



$$\in \text{Cob}(2,1)$$



$$P_{m,n} \in \text{Cob}(m,m)$$



$$\text{Id}_m \in \text{Cob}(m,m)$$

• Cob is a braided category:

- monoidal structure:

$$m \otimes n := m + n, \quad 1_{\text{Cob}} := \emptyset$$

$$\left\{ \begin{array}{ccc} \text{Cob}(m, n) \times \text{Cob}(m', n') & \xrightarrow{\otimes} & \text{Cob}(m \otimes n', n \otimes n') \\ \boxed{(M, \Phi)} \quad , \quad \boxed{(M', \Phi')} & \longmapsto & \boxed{(M, \Phi) \otimes (M', \Phi')} \end{array} \right.$$

- braiding:

$$\Psi_{m, n} := \boxed{\text{Diagram showing two strands labeled } m \text{ crossing over two strands labeled } n \text{ in a square frame}} \in \text{Cob}(m \otimes n, n \otimes m).$$

• Th. (Crane-Yetter, Kerler)

In the braided category Cob, the object "1" together with the morphisms

$$S := \boxed{\text{Diagram of a square with a dot in the center}}$$

$$\mu := \boxed{\text{Diagram of a square with a dot in the center and a vertical line through it}} \downarrow^{\text{id}}$$

$$\Delta := \boxed{\text{Diagram of a square with a dot in the center and a cross-like line through it}} \downarrow^{\text{id}}$$

$$\eta := \boxed{\text{Diagram of a square with a dot in the center and a vertical line through it}} \downarrow^{\text{id}}$$

$$\varepsilon := \boxed{\text{Diagram of a square with a dot in the center and a vertical line through it}} \downarrow^{\text{id}}$$

form a braided Hopf algebra.

Proof: Saying that " $(1, \mu, \eta, \Delta, \varepsilon, S)$ is a braided Hopf algebra in the braided category Cob " means that the same axioms as those defining usual Hopf algebras (in the braided category of vector spaces) are satisfied:

* algebra axioms:

$$\begin{array}{c} \text{Diagram: } \\ \text{Two strands cross, then merge.} \end{array} = \begin{array}{c} \text{Diagram: } \\ \text{Two strands merge, then cross.} \end{array}, \quad \begin{array}{c} \text{Diagram: } \\ \text{A loop on a strand.} \end{array} = \begin{array}{c} \text{Diagram: } \\ \text{An empty strand.} \end{array} = \begin{array}{c} \text{Diagram: } \\ \text{A loop on a strand.} \end{array}$$

* co-algebra axioms:

$$\begin{array}{c} \text{Diagram: } \\ \text{Two strands cross, then split.} \end{array} = \begin{array}{c} \text{Diagram: } \\ \text{Two strands split, then cross.} \end{array}, \quad \begin{array}{c} \text{Diagram: } \\ \text{A loop on a strand.} \end{array} = \begin{array}{c} \text{Diagram: } \\ \text{An empty strand.} \end{array} = \begin{array}{c} \text{Diagram: } \\ \text{A loop on a strand.} \end{array}$$

* bi-algebra axioms:

$$\begin{array}{c} \text{Diagram: } \\ \text{An empty strand.} \end{array} = \emptyset, \quad \begin{array}{c} \text{Diagram: } \\ \text{A loop on a strand.} \end{array} = \text{two loops} \\ \begin{array}{c} \text{Diagram: } \\ \text{A box with two strands.} \end{array} = \begin{array}{c} \text{Diagram: } \\ \text{Two strands.} \end{array}, \quad \begin{array}{c} \text{Diagram: } \\ \text{A box with two strands.} \end{array} = \begin{array}{c} \text{Diagram: } \\ \text{Two strands crossing.} \end{array} \\ \begin{array}{c} \text{Diagram: } \\ \text{A box with two strands.} \end{array} = \begin{array}{c} \text{Diagram: } \\ \text{An empty strand.} \end{array} = \begin{array}{c} \text{Diagram: } \\ \text{A box with two strands.} \end{array} \quad \begin{array}{l} \text{The braiding} \\ \text{is needed here} \end{array}$$

Some of those equivalence of claspers are among Habiro's 12 Moves (3, 6, 4). The remaining ones are easily verified. \square

. Remark. As a braided category, Cob is generated by

$$\mu, \eta, \Delta, \varepsilon, S^{\pm 1}, \quad \circ := \text{Diagram}, \quad \bar{\circ} := \text{Diagram}, \quad \rho := \text{Diagram}, \quad \bar{\rho} := \text{Diagram}.$$

(This is a re-statement of a result due to Kerler.)

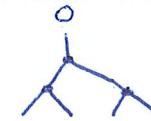
But, relations seem to be unknown ... unfortunately!

⑤ Claspers and commutators.

- $F := F(x_1, \dots, x_n)$: free group generated by x_1, \dots, x_n

Each commutator in F has a type, which is a rooted unitrivalent tree.

Example. $[[x_1, x_2], [x_3, x_4]]$ has type

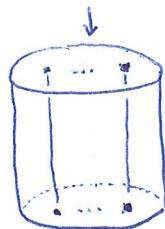


$[[x_1, x_2], x_3]$ has type



etc...

- $F = \pi_1((\mathbb{D}^2 \setminus \{p_1, \dots, p_n\}) \times [0,1])$



Notation for commutators:

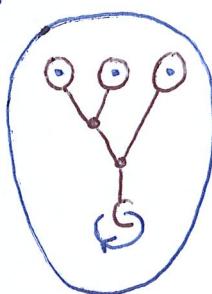
$$[a, b] = ab^{-1}a^{-1}b$$

Lemma.

Each commutator in F can be realized by an oriented knot in $(\mathbb{D}^2 \setminus \{p_1, \dots, p_n\}) \times [0,1]$ obtained from the trivial knot \emptyset by surgery along a graph clasper of the corresponding type.

proof.

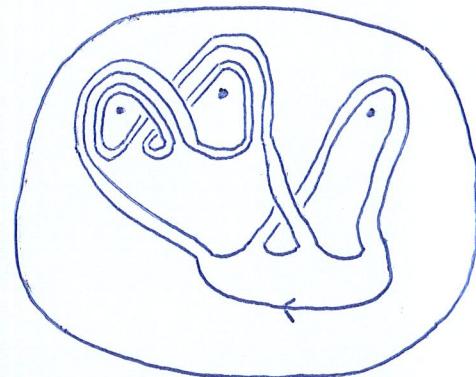
on the example given by $[[x_1, x_2], x_3]$



N
Move 9



N
Move 9
+
Move 1



Remark. In this sense, calculus of clasps is an "embedded version" of calculus of commutators. See Conant-Teichner and their "gropes".